Today:

- Feedback
- Finish Spatial Resolution (previous notes)
- Time Resolution
- Dy e techniques

Time Resolution

First, calculate motion blur. If unacceptable, increase time resolution= shorter exposure time

1) Increase shutter speed
a. Max is $1 / 10,000$ ? $0.1 \mathrm{msec}, 100 \mu \mathrm{sec}$ ? At best.
b. High speed camera $30,000 \mathrm{fps} \sim 3 \times 10^{-5} \mathrm{sec}=30 \mu \mathrm{sec}$
2) Freeze the flow with short light source (won't work for light emitting fluids, ie. flames)
a. Strobe, camera flash $\sim 10^{-5}$ or $-6 \mathrm{sec}=1-10 \mu \mathrm{sec}$
b. Pulsed laser $3 \times 10^{-9} \mathrm{sec}=3 \mathrm{nsec}$ or less

SPECIFIC FV Techniques
Choice depends on physics desired
I DYES
Aerosols / Particles
I Doge

1) Want dye to NOT disturb flow
2) Want dy to show mp-HIGHVISIBILITV
3) NOT Disturb plow Gink?
