

Today: BoW

Lenses

Focus, not focus, close-up

Exposure

Aperture

Shutter speed

ISO

As object moves closer, lens moves away from sensor plane. Mechanical limit defines near focus distance. Extension tubes (for DSLR) allow lens to move further out and focus closer. \$75 set of 3

'Close up' lenses allow close focus by changing system f .

Long f lens, threads on to the outer end of main lens (threads standard, but need to match diameters).

Lower quality, though. Each additional lens element can lose 10% of light, introduce aberrations.

PHD cameras often lack threads. Just hold it out in front, or mount to cardboard tube. Check focus often.

Inexpensive, \$6 for set of 4

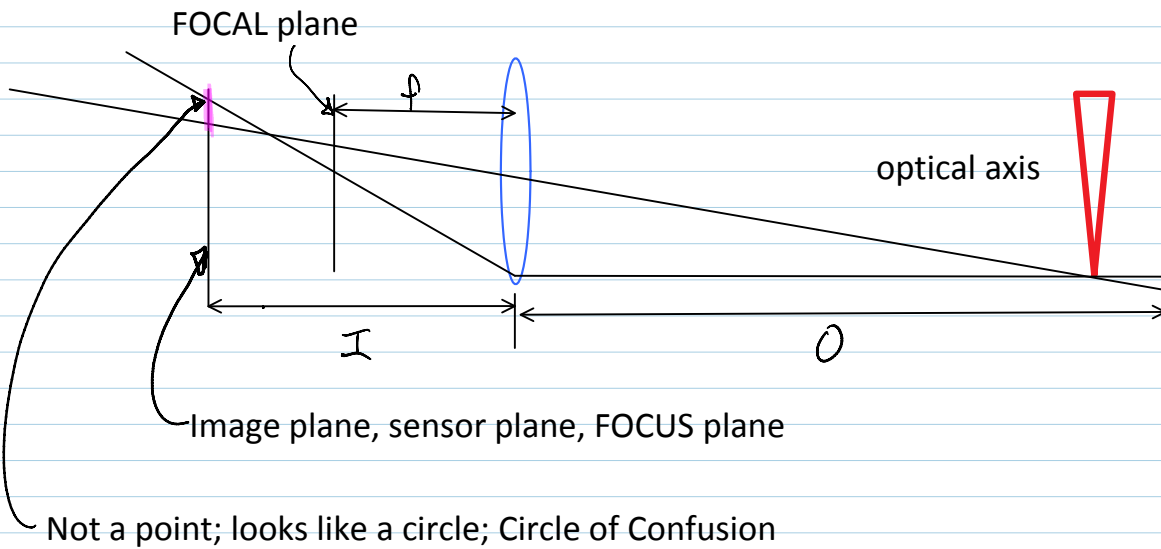
Spec'd in 'diopters' = $1/f$ in meters. Typically +1, +2, +4

$$\frac{1}{f_{\text{TOTAL}}} = \frac{1}{f_1} + \frac{1}{f_2}$$

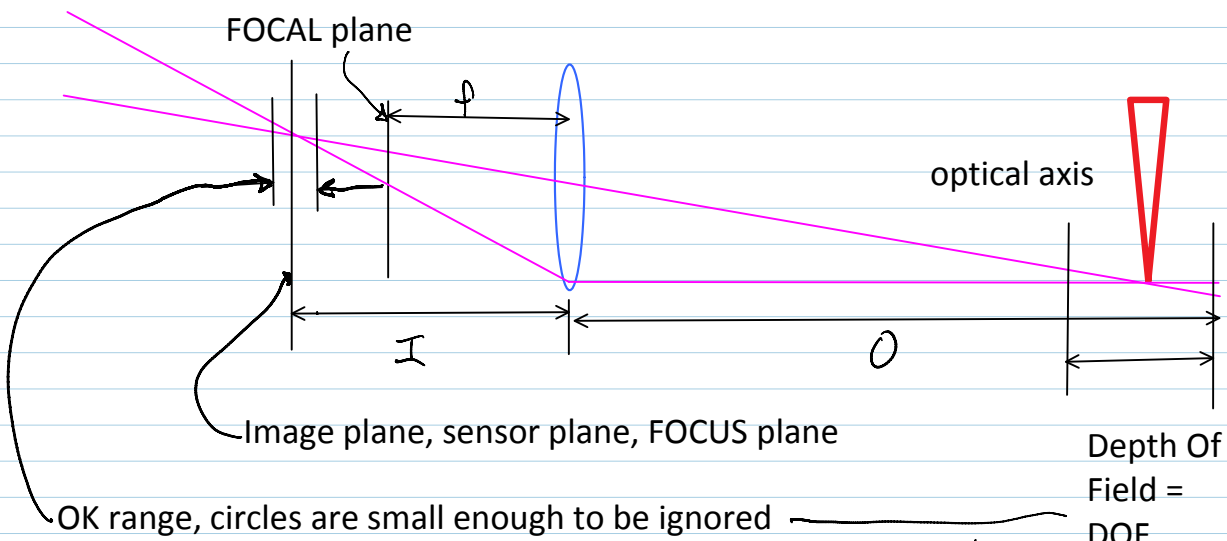
PHD cameras often have 'macro mode' = Flower Button. Does yours?

For DSLRs, prime and zoom 'macro' lenses are available. Expect high price, hope for quality.

OUT OF FOCUS



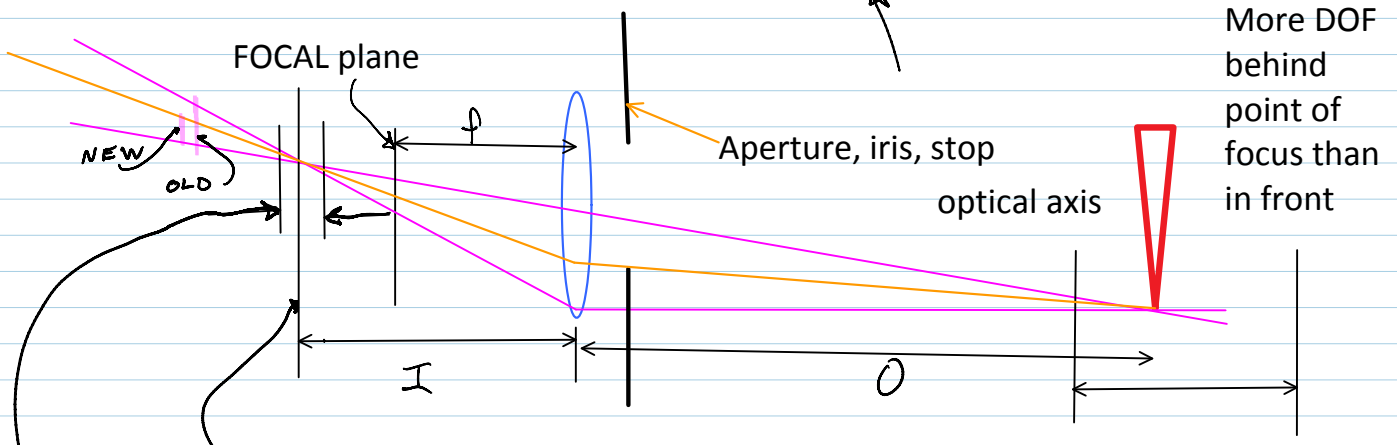
Depth of Field

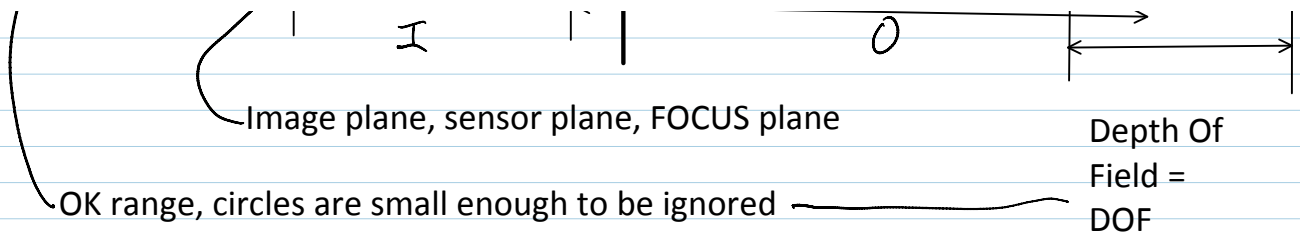


LensBaby

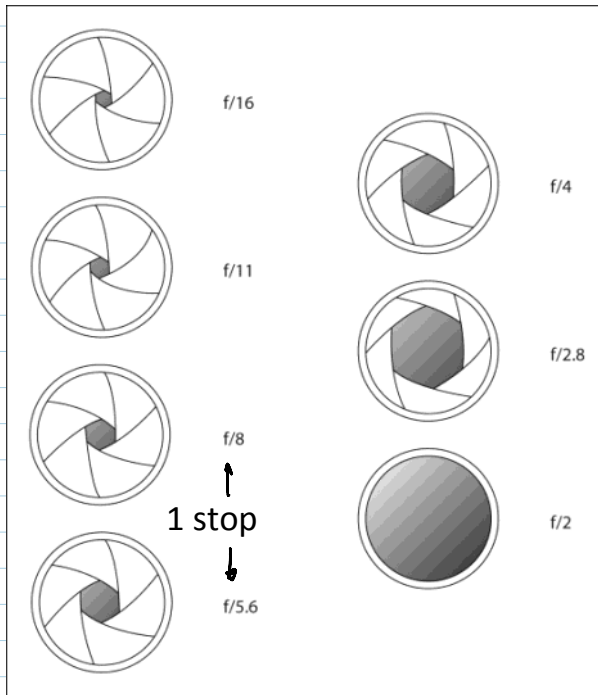
Improve DOF by reducing diameter: smaller hole, better depth of field

$$f \# = \frac{f}{D}$$





*Camera
OBSCURA*



Aperture (iris) mechanism made from overlapping pivoting leaves.

Aperture has impact on **exposure** too, how much light total hits the sensor.

Units: 1 stop = 1 EV Exposure Value = factor of 2 in area, light.

Camera adjustments in 1/3 stops

Stop used to be a metal plate with hole punched in it.

<http://media.wiley.com/assets/1007/41/0-764>

5-9802-3_0213.jpg

<http://synapticlight.com/iris-and-aperture/>

2.8, 3.5, 4, 5.6, 8, 11, 16, 22, 32, 45, 64

Ansel Adams founded f/64 club. Tiniest hole, maximum DOF. Modern lenses often best sharpness at f/5.6 or design point.

4. EXPOSURE

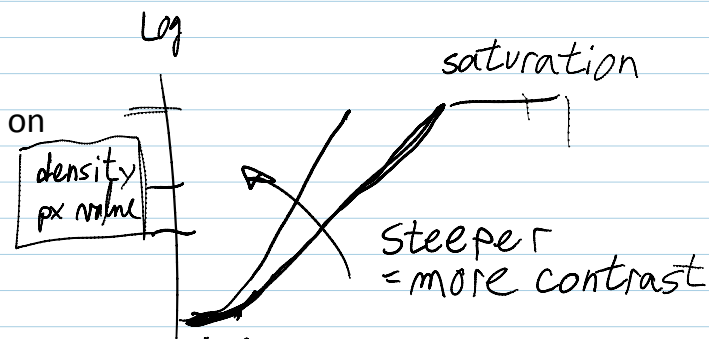
For a given intensity, \approx area X time shutter is open

Equivalent exposures: $\frac{5.6}{f/8}$, 1/100 sec
f/8, 1/50 sec
f/11, 1/25 sec

Image 'density', average pixel values also depends on sensor gain, sensitivity: ISO (ASA historically)

1 EV, stop = factor of 2 in ISO

Same image density $\frac{5.6}{f/8}$, 1/100 sec, ISO 200
f/8, 1/100 sec, ISO 100



5.6

Same image density $f/4$, 1/100 sec, ISO 200
 $f/8$, 1/100 sec, ISO 400
 $f/4$, 1/200 sec, ISO 400

How to choose?

Minute paper: list pros and cons of

- 1) small aperture vs large aperture
- 2) short shutter (high shutter speed) vs long (slow)
- 3) high ISO vs low

Human eye sensitivity, dark adapted ~ 800 ISO

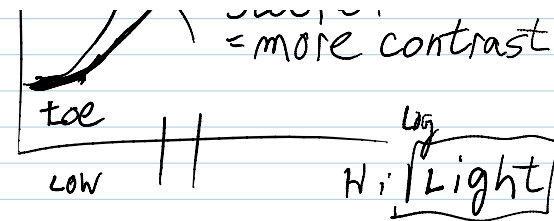
<http://clarkvision.com/imagedetail/eye-resolution.html>

Human contrast range detection: 24 EV, but is dynamic.

<http://www.luminous-landscape.com/columns/eye-camera.shtml>

Digital dynamic range = 8 (bits, equivalent to EV) in PS for full functionality, but can do up to 32.

Camera A/D is likely 10-14 bits



film response curve

- 4) Aperture: large $f/$ = better DOF, but less light, maybe less sharpness overall
- 5) Short shutter = freeze the flow, minimize motion blur, but less light
- 6) High ISO adds noise

http://upload.wikimedia.org/wikipedia/commons/3/3b/Noise_Comparison.JPG



Usually, set ISO for overall conditions, then choose
 Av = aperture priority, let AE (auto exposure) choose
shutter

or

Tv = shutter priority, AE chooses aperture